PHOTOELECTRON SPECTROSCOPY

Using PES data and other data to understand:

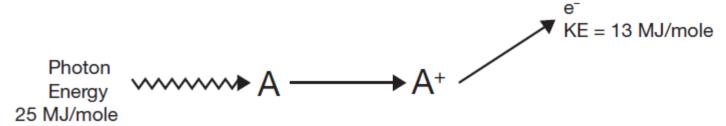
- Atomic structure
- Electron configurations
- Ionization energy
- Periodic trends

What is PES?

- Photoelectron spectrophotometers use high-energy radiation (UV or X-rays) to eject electrons from an atom
- The photoelectron spectrophotometer inputs only one type of radiation (with a specific energy)
- Because electrons within an atom are in different energy levels, different electrons can require different amounts of energy to eject
 - Electrons that are closer to the nucleus are HARDER to remove (More attraction between protons and electrons)
 - Valence electrons (outer level) are the EASIEST to remove
- The photoelectron spectrophotometer removes electrons from multiple atoms, so electrons from all levels will be observed (& graphed)

What is measured?

- The "input" energy removes the electron from the atom
- Any "leftover" energy determines how fast the electrons is moving when it leaves the atom



- If only a small amount of energy is needed to remove an electron, a lot of energy is "leftover"
 - These electrons will be moving fast
- If a lot of amount of energy is needed to remove an electron, not much energy is "leftover"
 - These electrons will be moving slow

Reading PES Graphs

100

1000

Y- axis label(s); • Signal intensity • Number of electrons • Relative # of electrons X- axis label(s): • Ionization energy • Binding energy • ΔU_E Units:

10

0.1

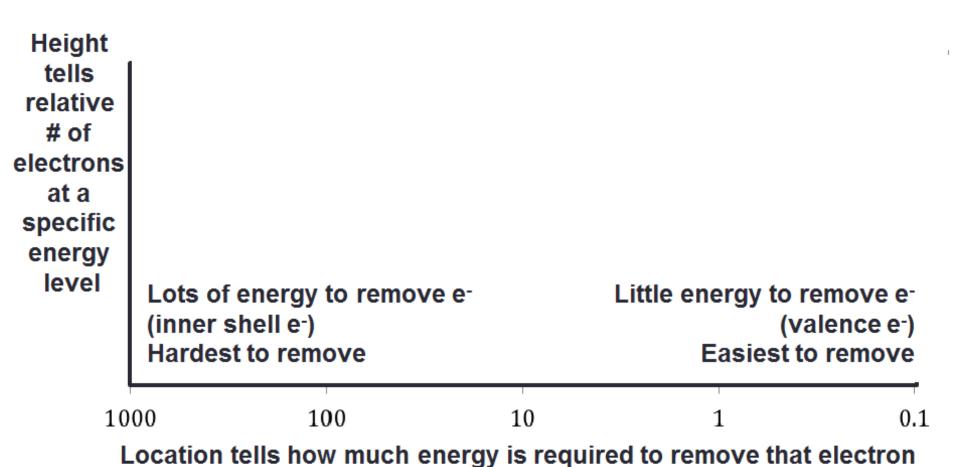
X-axis is numbered "backwards"

Large

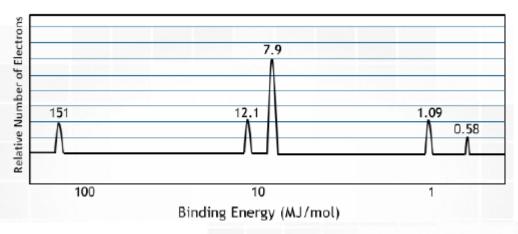
Small (0 at far right)

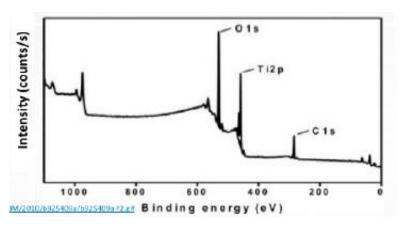
Often log scale or "breaks" in line

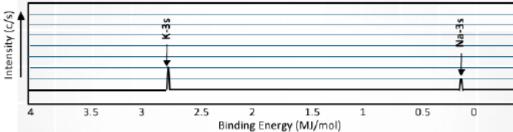
Reading PES Graphs

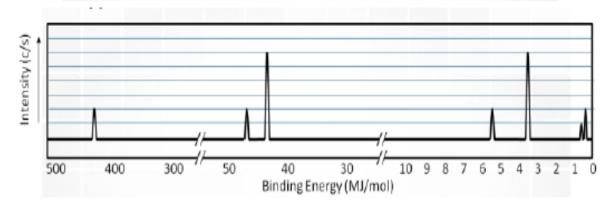


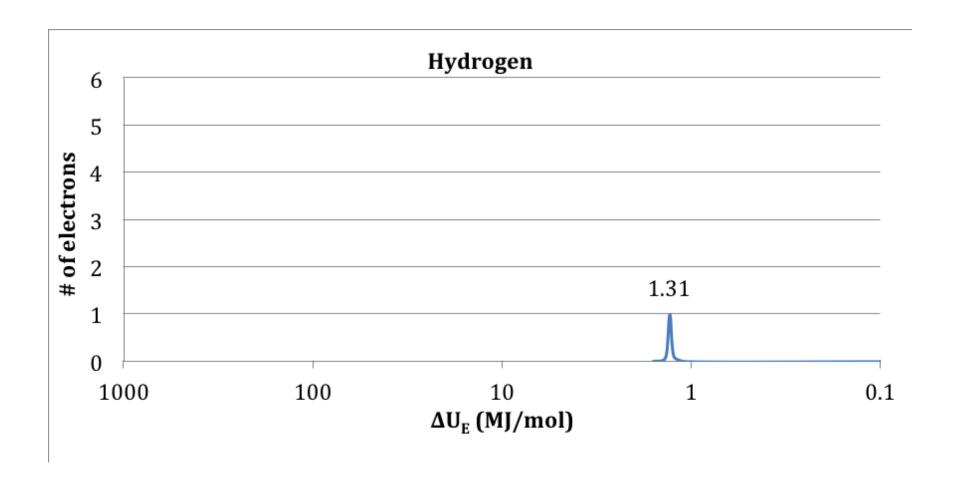
Sample Graphs

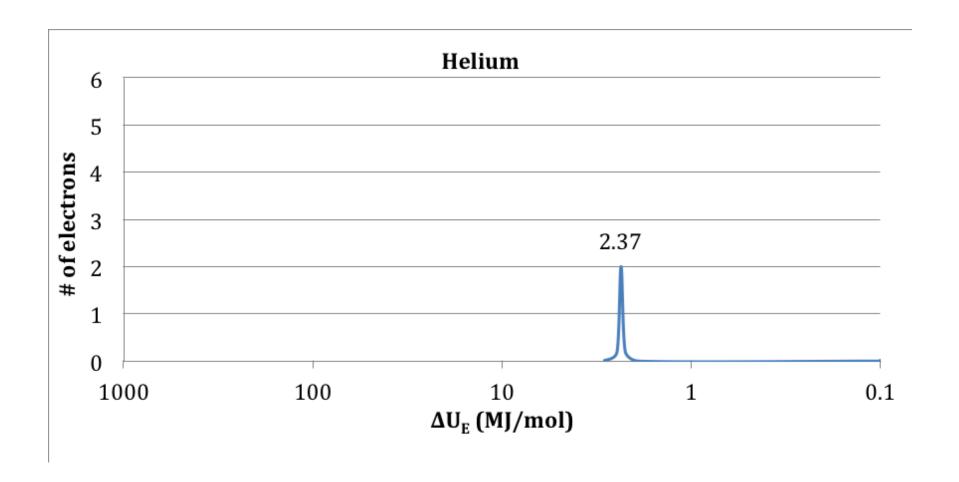


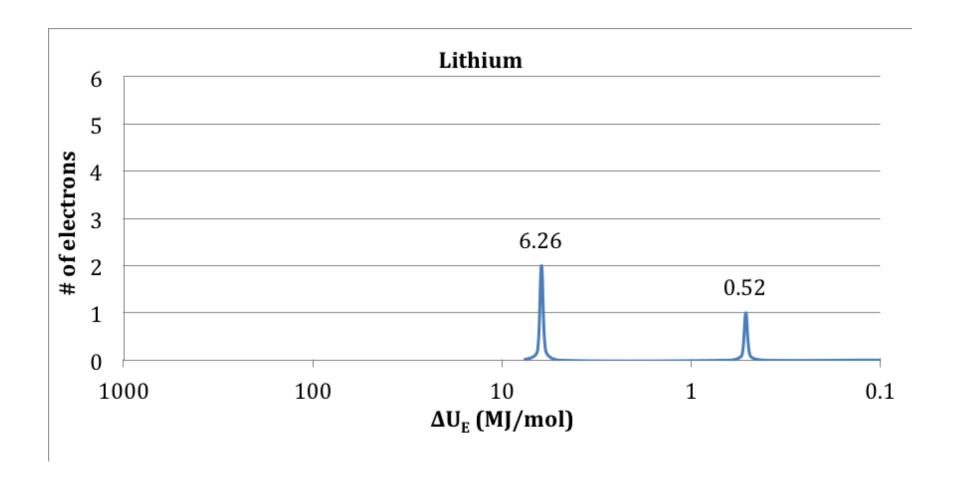


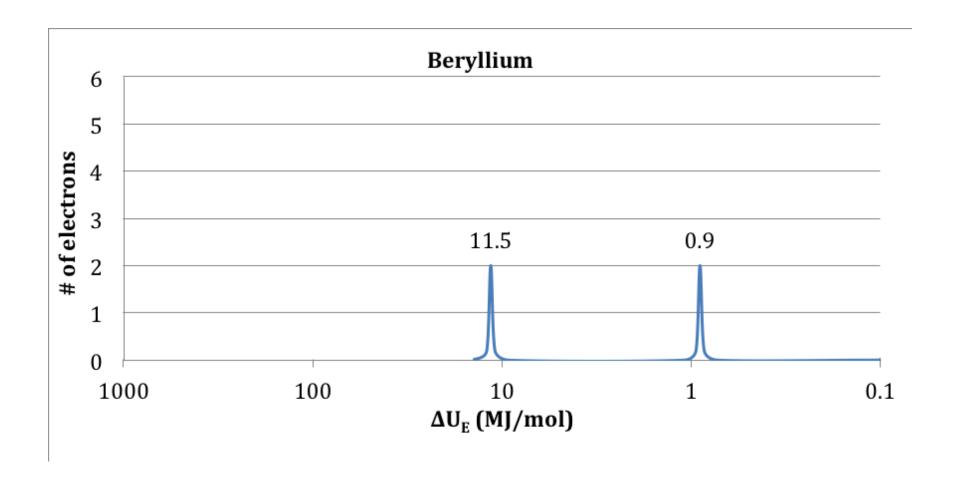


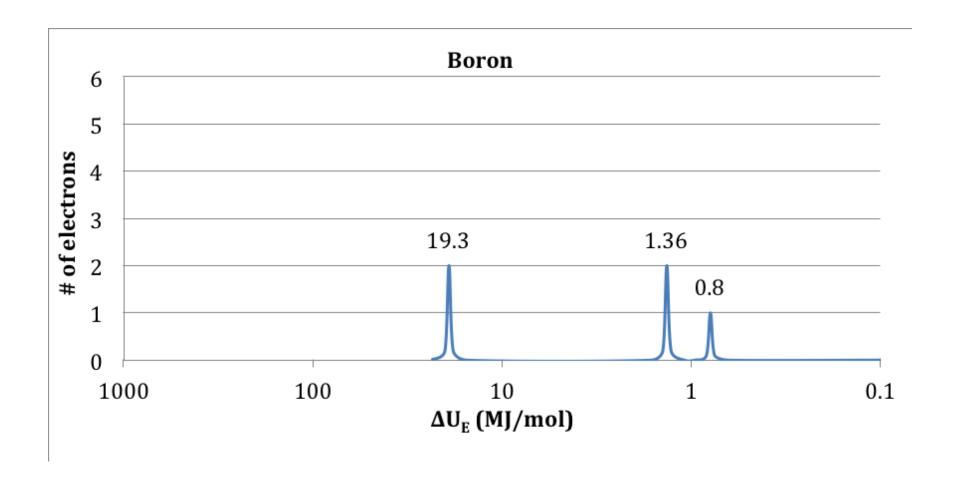


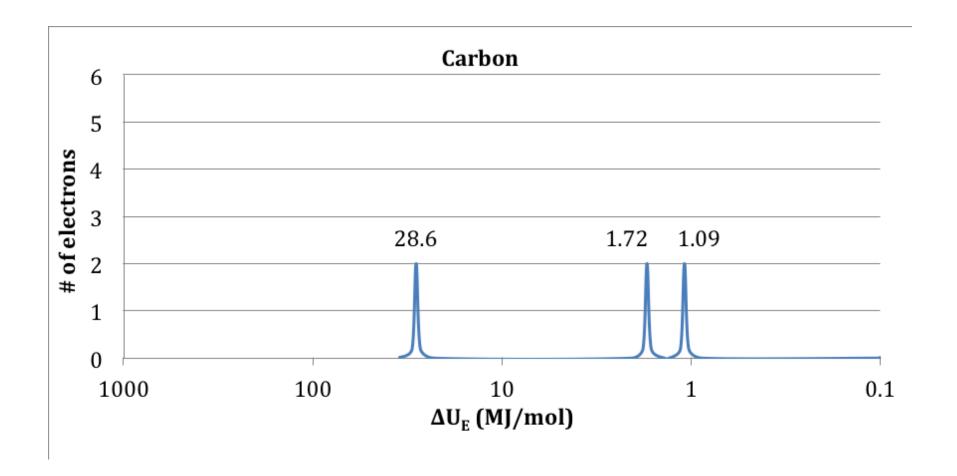


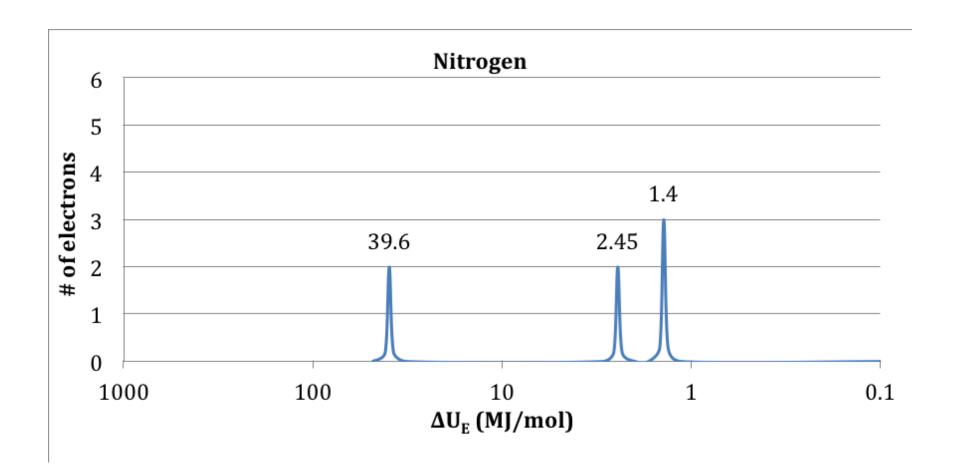


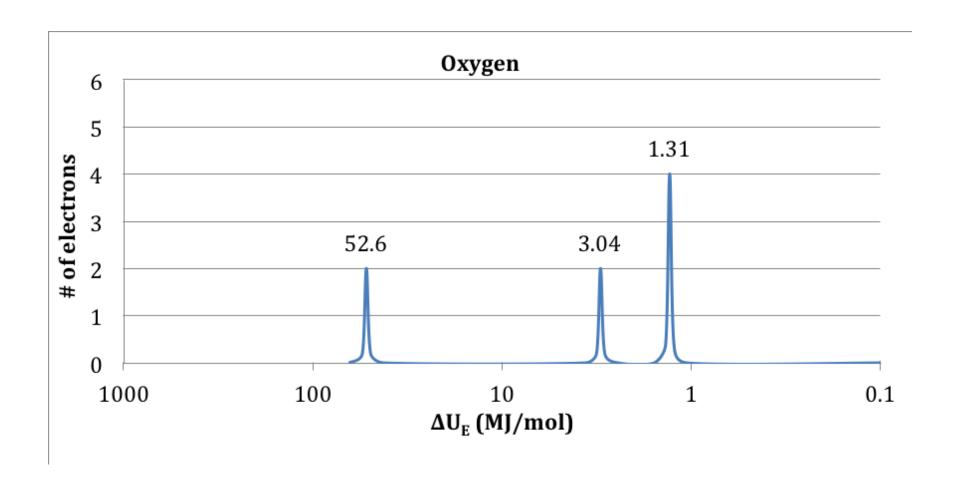


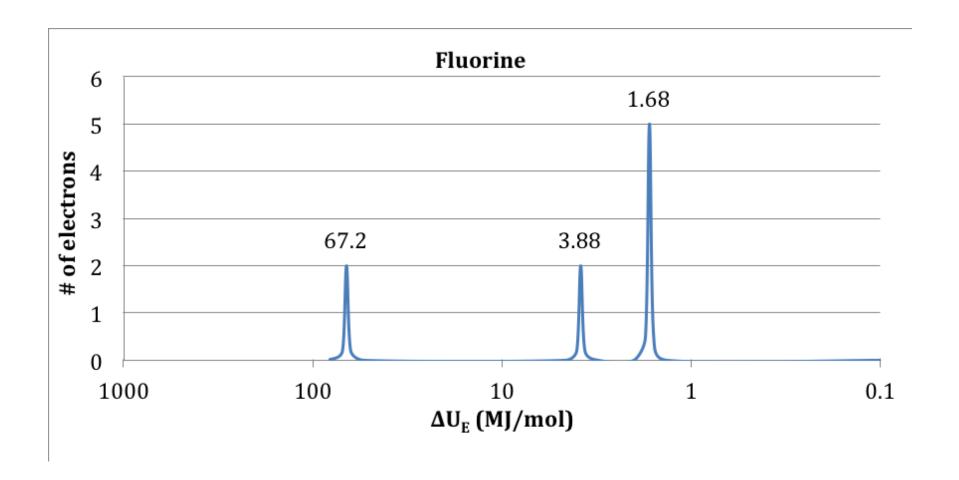


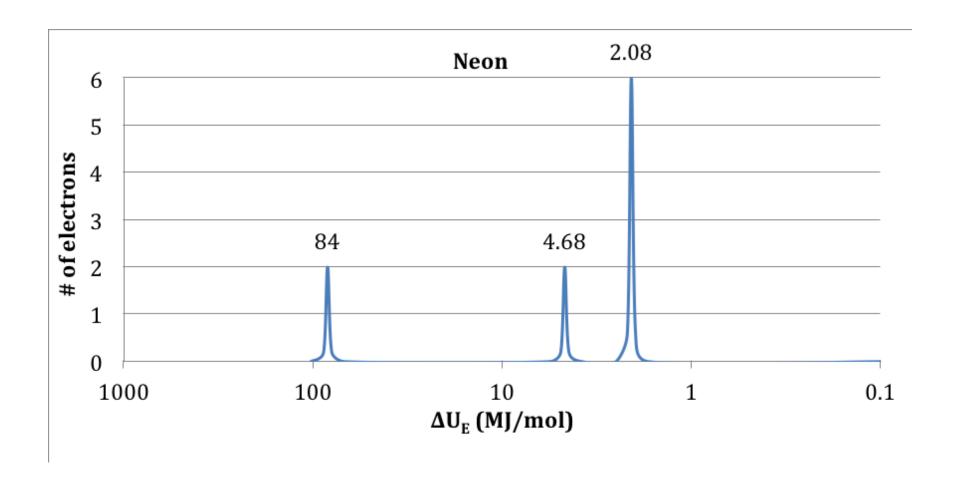


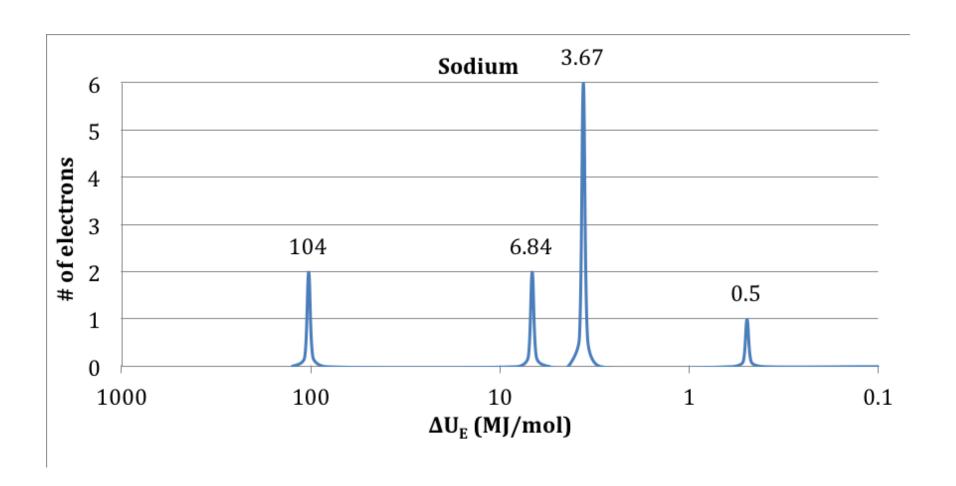


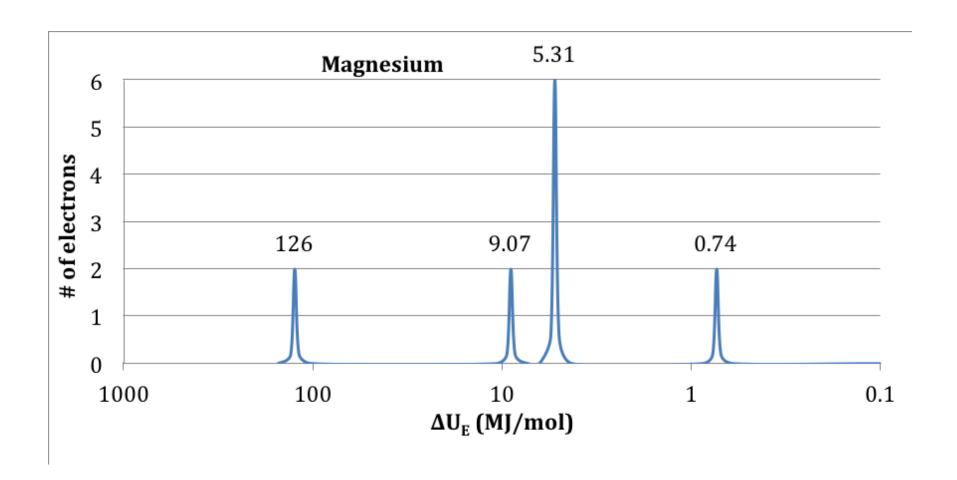


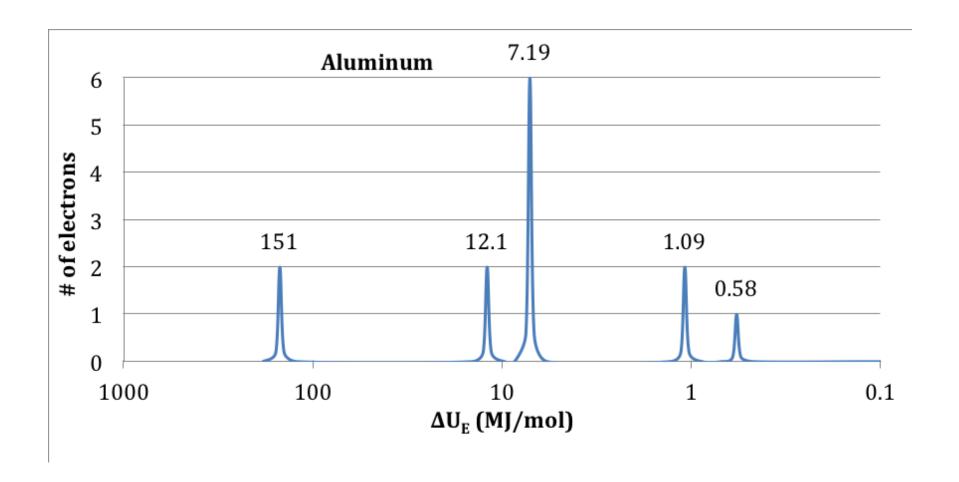


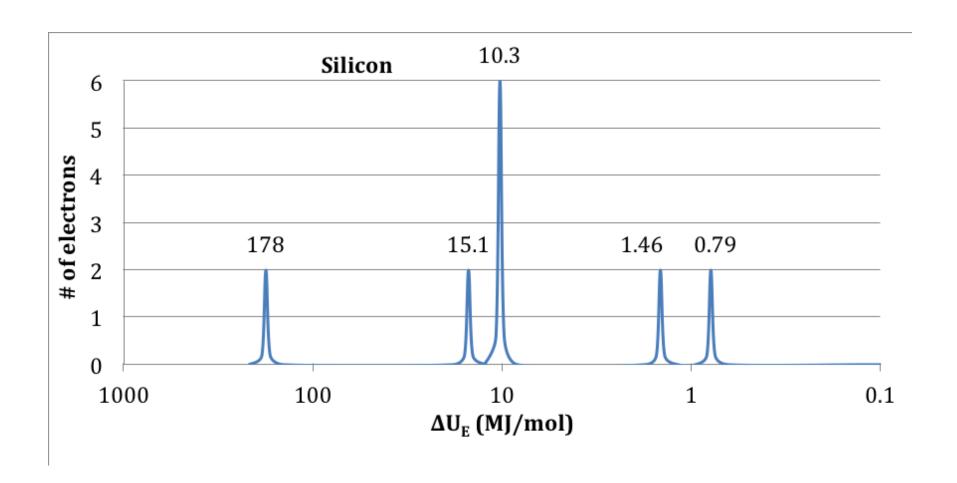


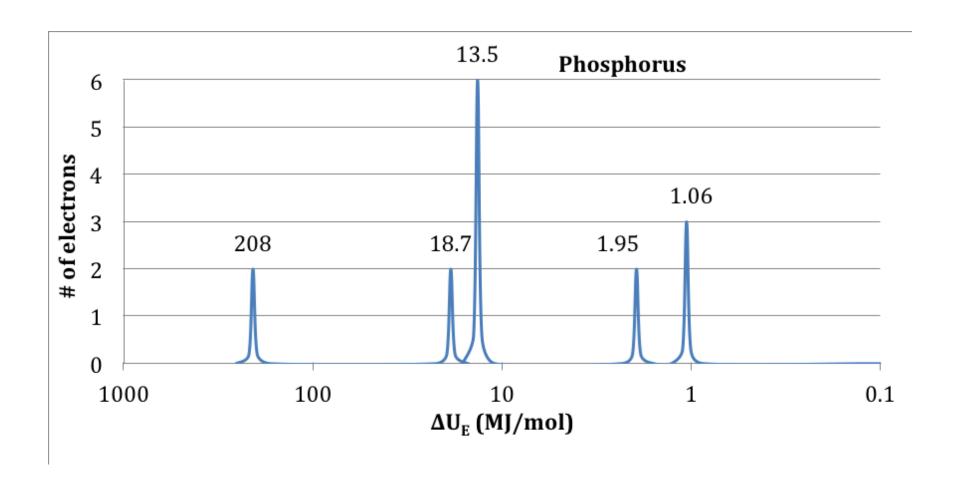


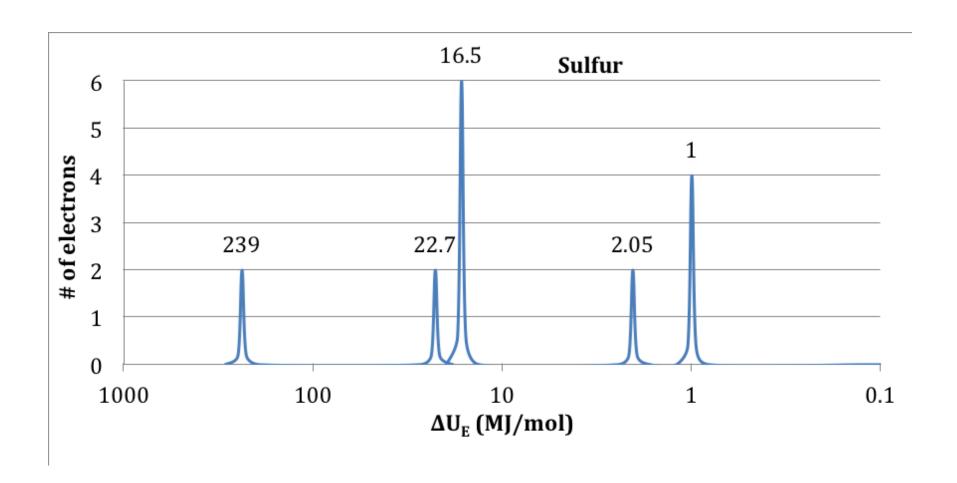


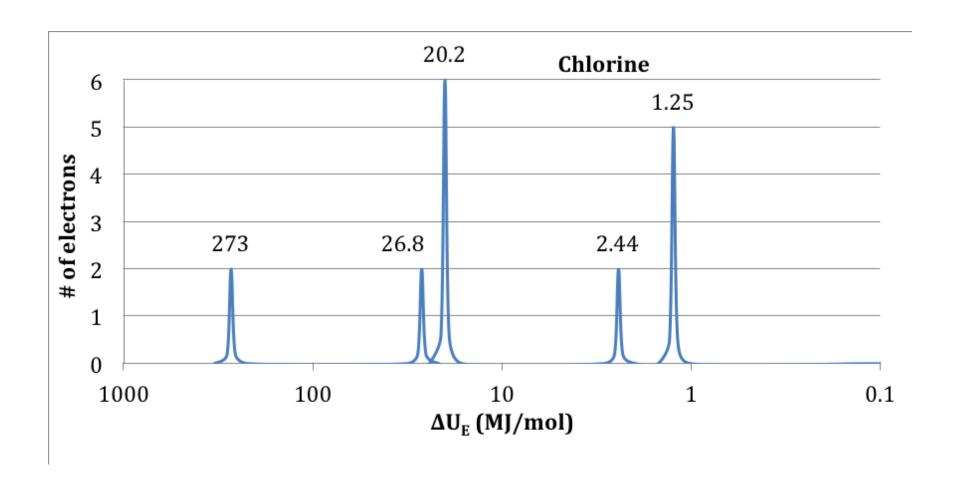


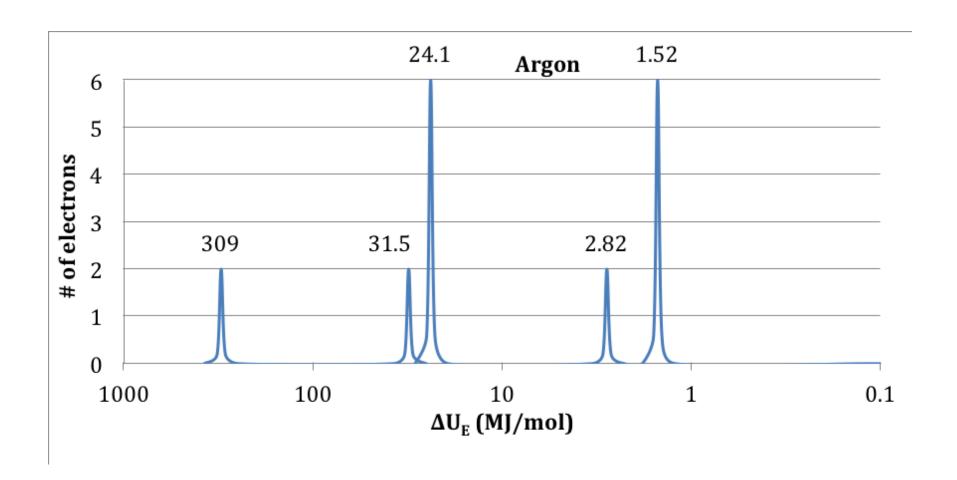


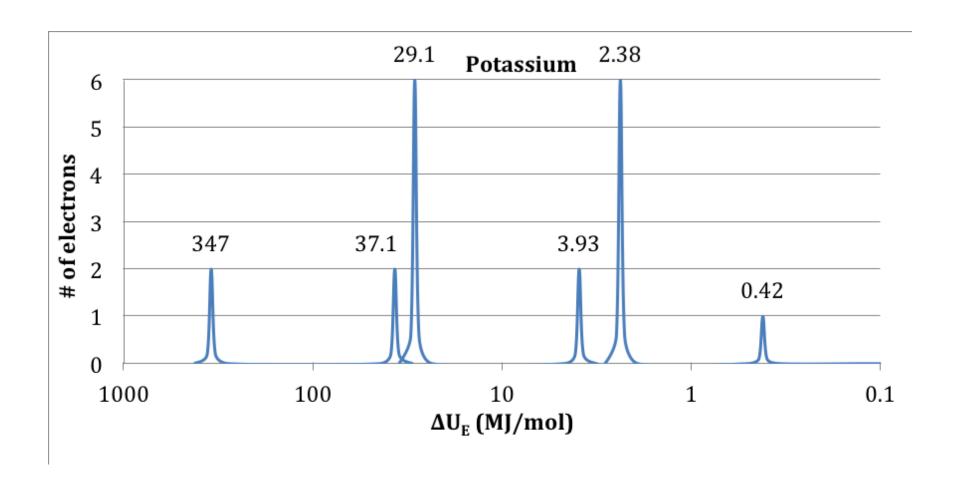


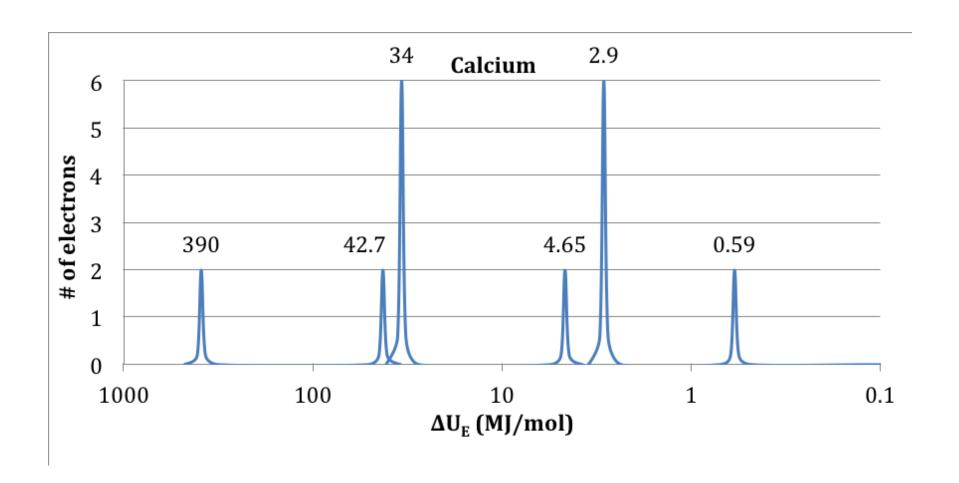


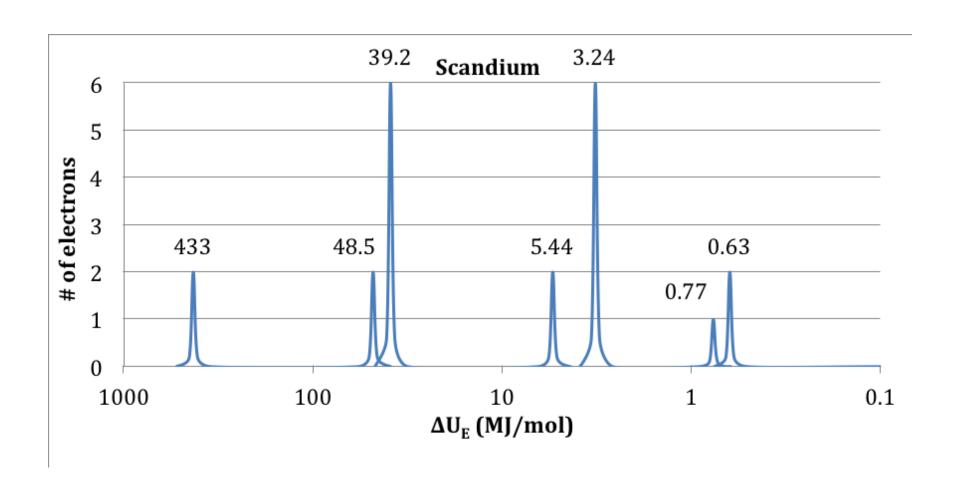




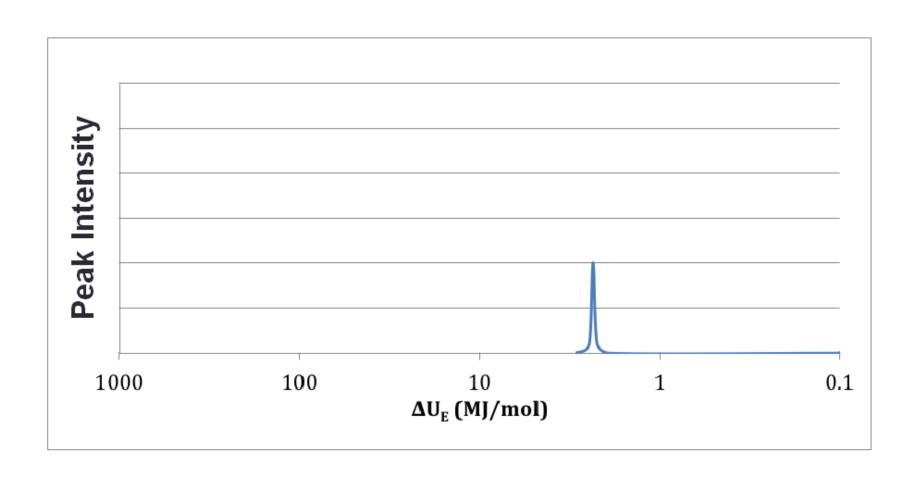




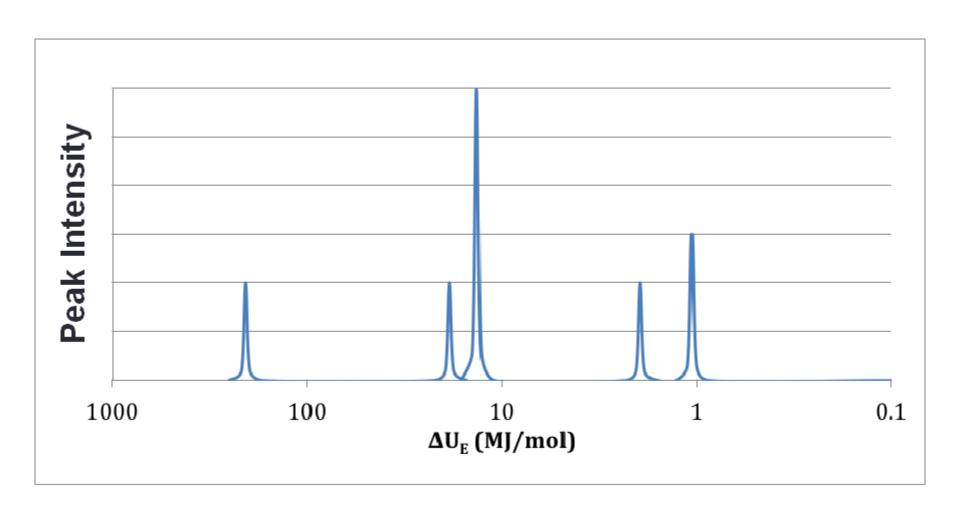




Which element?



Which element?



Real Spectra

